



## P R E S S I N F O R M A T I O N - D E T A I L S

### C L I M A X Projects

#### **Climax Exhibition Structure:**

- 1. Interactive Installation Area**
  - 2. Computer Animations Area**
  - 3. Highlights from 25 years of tech-art**
- A. **Public Art Area** bringing audiences and public art closer together
- B. **Performing Art Area** breaking with traditional audio-visual aesthetics
- C. **Robot + Body Area** combining biotechnology and artificial intelligence
- 4. U19** – competition for tomorrow's stars in the field of media art



## A.: Projects

1.

### **Inter Dis-Communication Machine**

Kazuhiko Hachiya (JP)

Prix Ars Electronica: Honorary Mention 1996

[http://www.aec.at/en/archives/prix\\_archive/prix\\_projekt.asp?iProjectID=11264](http://www.aec.at/en/archives/prix_archive/prix_projekt.asp?iProjectID=11264)

2.

### **Librovision**

[Ars Electronica Futurelab \(A\)](#) (Concept: Horst Hörtner, Christian Naglhofer, Robert Praxmarer)

<http://www.aec.at/en/center/project.asp?iProjectID=12779>

3.

### **Trash Mirror**

[Daniel Rozin \(USA\)](#)

Festival Ars Electronica 2003

[http://www.aec.at/en/archives/festival\\_archive/festival\\_catalogs/festival\\_artikel.asp?iProjectID=12511](http://www.aec.at/en/archives/festival_archive/festival_catalogs/festival_artikel.asp?iProjectID=12511)

4.

### **Remain in Light**

Haruki Nishijima (JP)

Prix Ars Electronica: Distinction 2001

[http://www.aec.at/en/archives/prix\\_archive/prix\\_projekt.asp?iProjectID=10959](http://www.aec.at/en/archives/prix_archive/prix_projekt.asp?iProjectID=10959)

5.

### **Telematic Dreaming**

Paul Sermon (UK)

Prix Ars Electronica: Honorary Mention 1993

[http://www.aec.at/en/archives/prix\\_archive/prix\\_projekt.asp?iProjectID=10831](http://www.aec.at/en/archives/prix_archive/prix_projekt.asp?iProjectID=10831)

6.

### **An Interactive Poetic Garden**

David Small, Tom White (USA)

Prix Ars Electronica: Honorary Mention 1998

[http://www.aec.at/en/archives/prix\\_archive/prix\\_projekt.asp?iProjectID=2269](http://www.aec.at/en/archives/prix_archive/prix_projekt.asp?iProjectID=2269)



**7.**

**Moony**

Concept: Akio Kamisato (JP), Takehisa Mashimo (JP), Satoshi Shibata (JP)

Prix Ars Electronica: Next Idea Winner 2004

<http://www.aec.at/en/center/project.asp?iProjectID=12780>

**8.**

**Watchful Portrait**

Concept: John Gerrard (Ireland)

Siemens Artist-in-Residence 2004 at Ars Electronica Futurelab

<http://www.aec.at/en/center/project.asp?iProjectID=12778>

**9.**

**Tool's Life <Father's Desk>**

Concept: Kyoko Kunoh (JP), Motoshi Chikamori (JP), minim++ (JP) 2002

<http://www.aec.at/en/center/project.asp?iProjectID=10920>

**10.**

**Sur la table**

Concept: Osman Khan (USA) 2004

<http://www.aec.at/de/center/project.asp?iProjectID=12788>

**11.**

**We interrupt your regularly scheduled program**

Osman Khan, Daniel Sauter (USA)

Prix Ars Electronica: Honorary Mention 2004

[http://www.aec.at/en/festival/programm/project\\_2004.asp?iProjectID=12594](http://www.aec.at/en/festival/programm/project_2004.asp?iProjectID=12594)

**12.**

**MusicBottles**

Ali Mazalek, Dan Overholt, Zahra Kanji, Matthew Malcolm, James K. Alt, Jason Alonso, Jay Lee, Joanna Berzowska (PL), Rich Fletcher, Seungho Choo, Joseph Paradiso (USA), Charlie Cano, Colin Bulthaup, Hiroshi Ishii (USA) (J), Tangible Media Group  
2001

[http://www.aec.at/en/archives/center\\_projekt\\_ausgabe.asp?iProjectID=10940](http://www.aec.at/en/archives/center_projekt_ausgabe.asp?iProjectID=10940)

**13.**

**Experiments in Touching Color**

Jim Campbell (USA)

Prix Ars Electronica: Honorary Mention 2000

[http://www.aec.at/en/archives/prix\\_archive/prix\\_projekt.asp?iProjectID=2237](http://www.aec.at/en/archives/prix_archive/prix_projekt.asp?iProjectID=2237)



**14.**

**Kemuri-mai**

Jean-Marc Pelletier

<http://www.iamas.ac.jp/~jmp/video/Kemurimai-short.mov>

**15.**

**Banlieue du Vide**

Thomas Köner (D)

Prix Ars Electronica: Golden Nica 2000 – Digital Musics

<http://www.aec.at/en/prix/musics/winners2004.asp>

**16.**

**ARSBOX-Applikation "CAVE" by Peter Kogler**

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