Jaroslaw Kujda

Gameboyzz Orchestra

The reason for creating the "gameboyzz orchestra" was the total lack of any artistic initiatives and activities connected with the cult GameBoy console. The GameBoy console is an 8-bit handheld computer. Its unusually weak (archaic) technical parameters were a challenge and became the reason for creating the "gameboyzz orchestra."

We are not an orthodox group and we utilize the latest technologies along with the retro ones used by musicians associated in the MICROMUSIC society whose key word is "lowtech music for hightech people"—*www.micromusic.net.* The employed software is written specifically for the GameBoy console [trackers, sequencers, drum machines, etc.; sounds generated live and games]. The sound is accompanied by video projections, lights, smoke, etc.

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