׀׀׀׀׀׀׀׀׀׀ **sur la table**

sur la table revisits the domestic situation of the table. Events that normally occur on/over a table (the placing of objects, the eating of food, hand gestures, etc. …) are amplified through projection and become the basis for interactivity, ultimately changing the visitor's relation to the table.

Installation Setup ׀׀׀׀׀׀׀׀׀׀

A camera is placed above the table, capturing events occurring on/over the table, which are sent to a computer where customized software processes the image, so that non-white objects visually appear to stream their color down. This processed image is then projected back onto the table. Thus, a historic timeline of events over the table is visualized as a continuous flow of images down the table.

The installation works with a single or multiple tables. Multiple tables are networked via UDP, so that the image stream from one table flows on to another and so on. This creates the condition for an abstracted telepresence of events happening on multiple tables. These tables can be placed in proximity to one another or in geographically diverse places.

The installation also explored the notion of consumption. Brightly colored food and drink (apples and red colored items on one table, oranges and similarly toned items on the other) were placed on otherwise austere white tables. Visitors were encouraged to eat and drink, and in doing so consumed the visually enticing elements (the colored foods) on the table, returning the tables to their blank state.

In the end, however, visitors, despite their mothers' best teachings, preferred to play with the food, treating the table and food elements as a dynamic still painting, mixing colors and forms and altogether forgetting about eating.